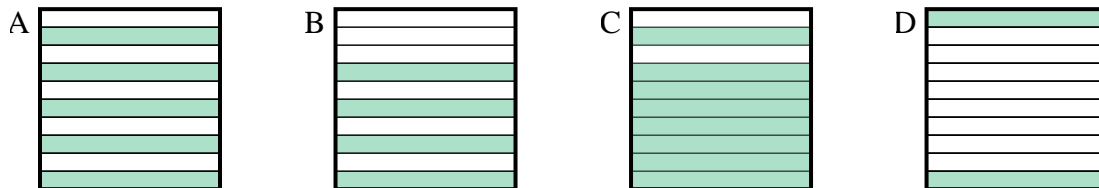




Determine which letter best answer the question.

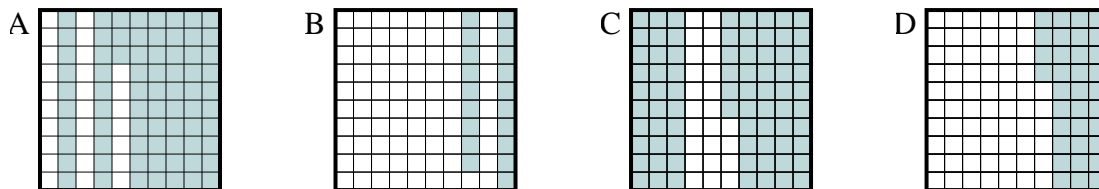
Answers

1) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.2, results in a total of 1.00?



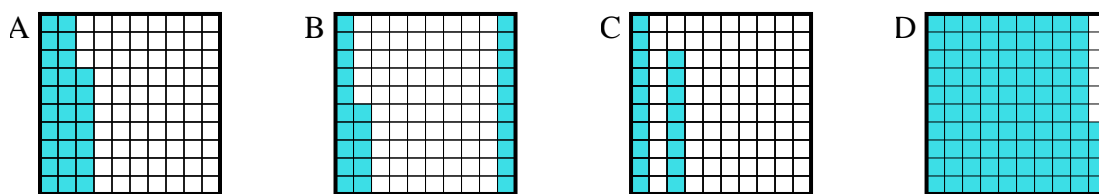
1. \_\_\_\_\_  
 2. \_\_\_\_\_  
 3. \_\_\_\_\_

2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.27, results in a total of 1.00?

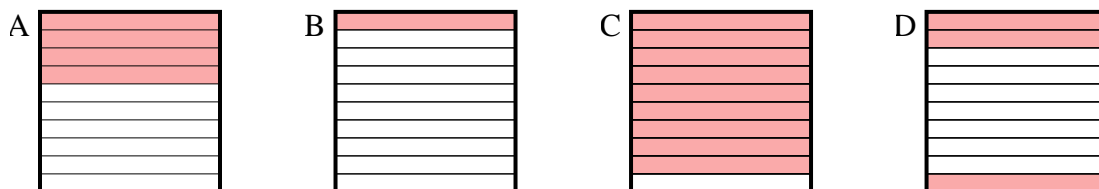


4. \_\_\_\_\_  
 5. \_\_\_\_\_  
 6. \_\_\_\_\_

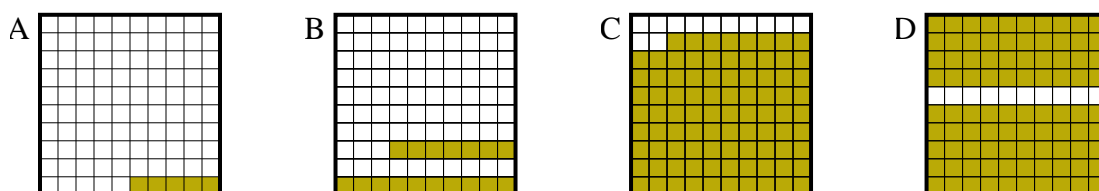
3) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.06, results in a total of 1.00?



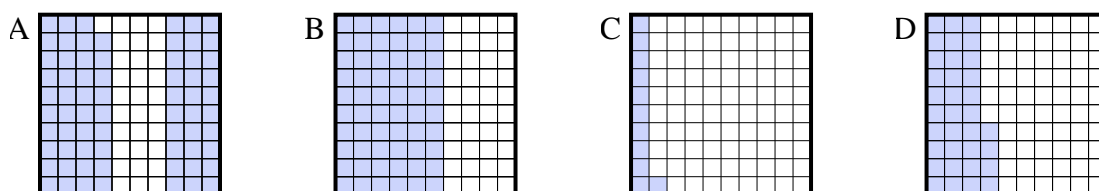
4) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.6, results in a total of 1.00?



5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.95, results in a total of 1.00?



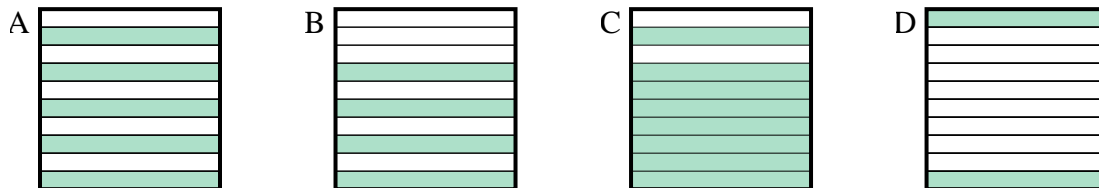
6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.89, results in a total of 1.00?



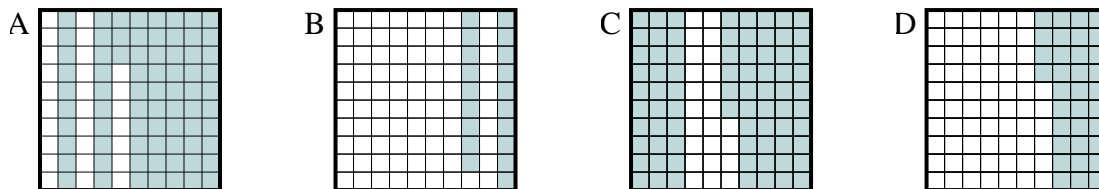


Determine which letter best answer the question.

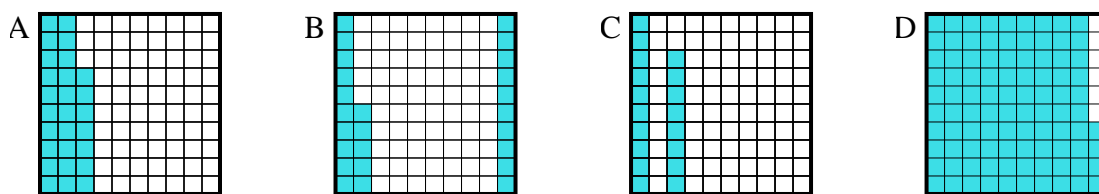
1) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.2, results in a total of 1.00?



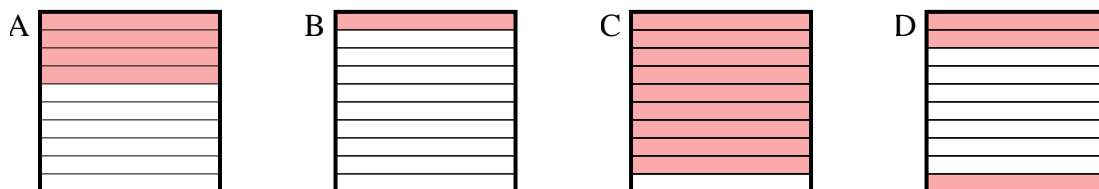
2) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.27, results in a total of 1.00?



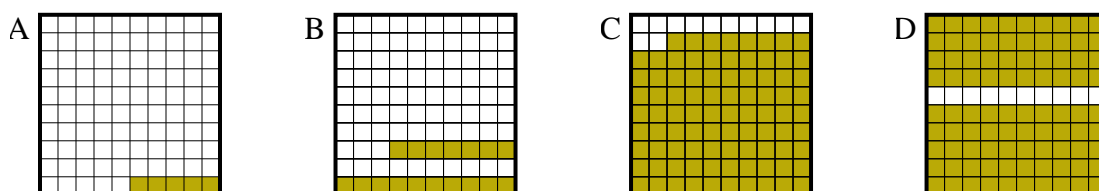
3) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.06, results in a total of 1.00?



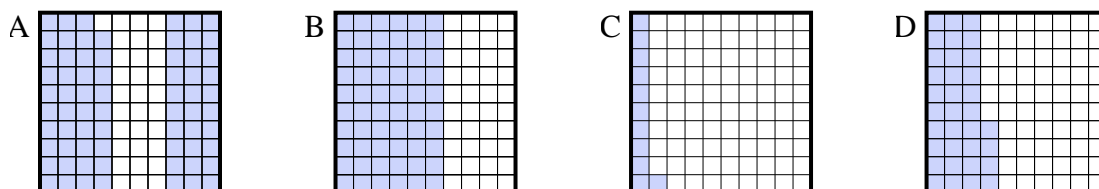
4) Which  $10 \times 1$  grid is shaded to represent the decimal number that, when added to 0.6, results in a total of 1.00?



5) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.95, results in a total of 1.00?



6) Which  $10 \times 10$  grid is shaded to represent the decimal number that, when added to 0.89, results in a total of 1.00?



Answers

1.     **C**    

2.     **A**    

3.     **D**    

4.     **A**    

5.     **A**    

6.     **C**